

Schuyler Klaassen

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About

Advocate for clean, user-centered design with a passion for creating intuitive, engaging front end experiences.

My skill set is a mix of design thinking, acute attention to detail, front-end fluency, digital design prowess, and creativity. I thrive working in cross-functional teams, and have excellent communication skills.

Tools

UX/UI	Sketch	Agile
HTML5	InVision	GIT
CSS	JavaScript	NPM
SASS/scss	jQuery	Node
Flexbox	Ember	API
SVG	Angular	AJAX

Skills

Usability inspection / Nielsen's heuristics • Wireframes • User flows • Mockups • Prototyping • Atomic design • Mobile-first, responsive design • Cross-browser support

Education

Hack Oregon Hack University

November 2016 - February 2017

User Experience Design (UX)

Epicodus Web Development Bootcamp

January - June 2016

Front End Development (HTML, CSS, JavaScript, AJAX, API, UI/UX, Responsive Design)

City Univ. New York - City College

January 2008 - June 2011

Mechanical Engineering

Experience

Wacom Technology *Web Content Specialist*

Oct. 2016 - June 2017

- Organization and maintenance of marketing web content and UI component libraries within CMS Sitecore.
- HTML and CSS editing of front-end templates for consumer-facing www.wacom.com.
- Collaboration and implementation of change requests with multinational team in Agile methodology via JIRA.
- E-store maintenance with Insite - product, pricing, promotion codes, and inventory management.

Black Tower Entertainment *UX/UI Designer, Front End Developer*

May 2016 - August 2016

- Performed user research, and ideation for user interface redesigns; wireframing and iterating in Sketch.
- Full-scale prototyping and usability testing with HTML/CSS and Javascript (Ember JS).
- Code integration and version control managed through Git branching, pull-requests, conflict resolution and merges.

Projects

Hack Oregon

Fall/Winter 2016-'17

CivicApps Site Redesign *UX/UI Designer*

- Sprint brainstorming and iterating wireframes of site refresh for out of commission data resource project.

Transportation App *UX Researcher*

- Queried possible users, in order to better inform future design and development of wayfinding/mapping app.

PBOT Roadwork Form *UX/UI Designer*

- Researched and designed webform to both collect and show roadwork sites in table and map for Bureau of Transportation.

Epicodus

Spring 2016

BeerOCrat *UX Designer/Researcher*

- 2-day UX research & design sprint resulting in Sketch mockup, then prototyped with Invision. <https://invis.io/9W8CYROSV>

S.Eagle Foods *UX Designer*

- Faux grocery's app/website. Logos and mockup designed in Sketch, and prototyped with Invision. <https://invis.io/PED0DJARA>

Woolen Men *Front-end/UI Developer*

- Rock band website on EmberJS. Responsive design and development mobile-first mentality with Flexbox. woolenmen.com